AOT Manual (1.19.x)

Manual structure:

* Resources:
  + Natural:
    - Aluminum:
      * Description – A light, strong, ductile, and reactive metal that readily creates a protective coating. Aluminum is the second most abundant metal in the Overworld. Aluminum and its alloys are mainly used in: sandpaper, construction, aircraft, consumer durables, electrical conductors, etc.
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Beryllium
      * Description – A lightweight, strong, and brittle metal, that comes from about thirty minerals. The most notable beryllium mineral is beryl, or more commonly Emerald. Beryllium occurs somewhat rarely in the Overworld, like Boron, Lithium, Copper, and Zinc. Boron has some properties that make it a good structural material, properties like: low density, high flexural rigidity, thermal stability, and thermal conductivity. Uses of beryllium include: aerospace, automotive, defense, and electrical components and ceramics.
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Boron
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Cobalt
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Copper
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Gold
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Graphite
      * Description:
      * Recipe:
    - Iron
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Lead
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Lithium
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Limestone
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Magnesium
      * Description:
      * Obtained from:
    - Marble
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Nickel
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Phosphorus
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Potassium
      * Description:
      * Obtained from:
    - Silicon
      * Description:
      * Obtained from:
    - Silver
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Sodium
      * Description:
      * Obtained from:
    - Sulfur
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Thorium
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Tin
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Tungsten
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Uranium
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Zinc
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
    - Zirconium
      * Description:
      * Ores:
        + Picture
        + Spawn levels
        + Ore distribution
  + Manmade:
    - Americium
    - Berkelium
    - Bone shard
    - Brass
    - Bronze
    - Californium
    - Cast iron
    - Coal coke
    - Magnesium diboride
    - Neptunium
    - Pig iron
    - Plant fibers
    - Plutonium
    - Rubber
    - Scrap
    - Steel
    - Stone shard
    - Tanned leather
    - Tungsten carbide
* Tools:
  + Crude fire starter
  + Crude plant sifter
  + Crude string sifter
  + Scythe:
    - Wooden
    - Flint
    - Stone
    - Bone
  + Hammer:
    - Wooden
    - Flint
    - Stone
    - Bone
  + Spear:
    - Wooden
    - flint
    - Stone
    - Bone
  + Bone tools
  + Flint tools
  + Clay bucket
* Workstations:
  + Kiln
  + Drying rack
* Debugging:
  + Tools of debugging:
    - Debug stick
    - Wand of blackening
    - Wand of iteming
  + Commands of debugging:
    - Command manual
    - Registry Test
    - AOT Give